

# Missouri Association for Jazz Education

## Required Drum Set Styles

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 PAS Drum Set Committee - chair  
 audio/video examples of grooves:  
[www.ucmmusic.com/profiles/sekelsky/](http://www.ucmmusic.com/profiles/sekelsky/)

As you perform each style:

- First, establish the style.
- Second, comp (ad lib) while maintaining the groove.

**Note:** The snare rhythms are not mandatory; other rhythms are allowed.

**Play alongs for all styles:** *Groove Essentials* by Tommy Igoe, Hudson Music.

### Legend

Legend for drum set notation:

- Ride Cymbal (x)
- Hi hat w/stick (x)
- Snare (solid dot)
- Snare ghost note (solid dot with vertical line)
- Latin rim knock (solid dot with vertical line)
- Bass Drum (solid dot)
- Hi hat w/foot (x)

**Basic Swing:** ♩ = 100 (or moderate tempo)

Basic Swing drum set notation (2 staves):

Staff 1: Ride Cymbal (x), Hi hat w/stick (x), Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 2: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Tempo: ♩ = 100 (or moderate tempo)

**Shuffle (swing):** ♩ = 120 (or moderate tempo)

Shuffle (swing) drum set notation (3 staves):

Staff 1: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 2: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 3: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Tempo: ♩ = 120 (or moderate tempo)

**Jazz Waltz:** ♩ = 120 (or moderate tempo)

Jazz Waltz drum set notation (4 staves):

Staff 1: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 2: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 3: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 4: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Tempo: ♩ = 120 (or moderate tempo)

**Bossa Nova, 2-3 version:** ♩ = 120 (or faster tempo)

Bossa Nova, 2-3 version drum set notation (6 staves):

Staff 1: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 2: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 3: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 4: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 5: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 6: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Tempo: ♩ = 120 (or faster tempo)

**Samba:** ♩ = 100 (or faster tempo)

Samba drum set notation (8 staves):

Staff 1: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 2: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 3: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 4: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 5: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 6: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 7: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 8: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Tempo: ♩ = 100 (or faster tempo)

**Funk:** ♩ = 100 (or moderate tempo)

Funk drum set notation (9 staves):

Staff 1: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 2: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 3: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 4: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 5: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 6: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 7: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 8: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Staff 9: Snare (solid dot), Snare ghost note (solid dot with vertical line), Latin rim knock (solid dot with vertical line), Bass Drum (solid dot), Hi hat w/foot (x).

Tempo: ♩ = 100 (or moderate tempo)